

## **RTOS Application: Development of Runtime Architectures for Embedded and Real-Time Systems - Live Online Training**

The growing complexity of embedded software applications and the ever increasing performance of hardware has resulted in more and more real-time operating systems being included in software. The use of real-time operating systems poses new challenges for developers.

### **Objectives**

After the RTOS training, you can develop new software runtime architectures and maintain existing ones using sophisticated real-time operating systems (RTOS) - independent of the concrete real-time system product. You are able to document and communicate software runtime architectures and make an informed choice about operating systems.

### **Participants**

The RTOS training addresses programmers, software developers, software designers and software architects who are using or are planning to use a real-time operating system in their embedded software application.

### **Requirements**

Basic knowledge of microcontrollers; knowledge of C programming and typical operating system mechanisms and their functions.

### **Live-Online-Training**

30.07. – 30.07.2026 650,00 € 1 Days

\* Price per attendee, in Euro plus VAT

Training code: LE-RTOS-RT

### **Face-To-Face - English**

#### **Duration**

1 day

### **Live Online - German**

<b>Date</b>	<b>Duration</b>
30.07. – 30.07.2026	1 day

### **Face-To-Face - German**

#### **Duration**

1 day

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## Content

### Embedded and Real-time Software Development Procedure

- From the idea to the final runtime architecture
- Runtime architecture patterns and their use for concrete tasks
- Transformation of an existing software architecture without operating system to an architecture with operating system, with optimized utilization of the OS mechanisms
- Introduction and comparison of different runtime architecture concepts - with and without operating system
- Predictability and calculability of various runtime architecture concepts
- Guidelines for selecting the "right" runtime concept
- Practical example: Measurement device application
- Exercise: Development of a suitable runtime architecture for a real embedded system based on drawn up textual requirements and a software architecture

### Multicore and Multiprocessor Aspects

- Hardware and software architectures
- Task assignment
- Possible operating system applications
- Virtualization and hypervisor
- Interrupt and driver concepts
- Important design aspects

### Documentation and Communication

- Suitable modeling formats for a runtime architecture
- Excerpts from UML (Unified Modeling Language)
- Practical tips
- Exercise: Using UML notations and diagrams for modeling the runtime architecture

### Operating System Abstraction Layer OSAL

- Description of benefits, advantages and disadvantages
- Programming
- Practical example with FreeRTOS

### Operating System Selection Guidelines and Product Overview

- Operating system selection guidelines
- Practical tip: Operating system comparison
- Current product overview for embedded software
- Checklist with important selection criteria

### Practical Exercises

- Development and documentation of a runtime architecture for a convenient electric motor control application using operating system mechanisms
- The exercises are performed using Enterprise Architect (Sparx Systems) or paper and pencil

### MicroConsult Plus:

- All participants have the following options to further use their exercises and the solutions developed by MicroConsult from this workshop:
- You e-mail the files to your account, or ...
- You get access to file download on request.
- For the measurement device application, you get the program code and a UML model as well as a UML model for the electric motor application.
- You get a tool and software component overview including a current operating system overview
- You also get a checklist with operating system selection criteria.
- You get helpful notation overviews for UML (Unified Modeling Language) and SysML (Systems Modeling Language) in DIN-A3 format.